



913 Ocean Avenue, Asbury Park, N.J. 07712



The Stone Pony Tech/Info Rider

Updated 11/10/22. This rider has changed from previous versions and supersedes all those dated earlier than 11/10/22.

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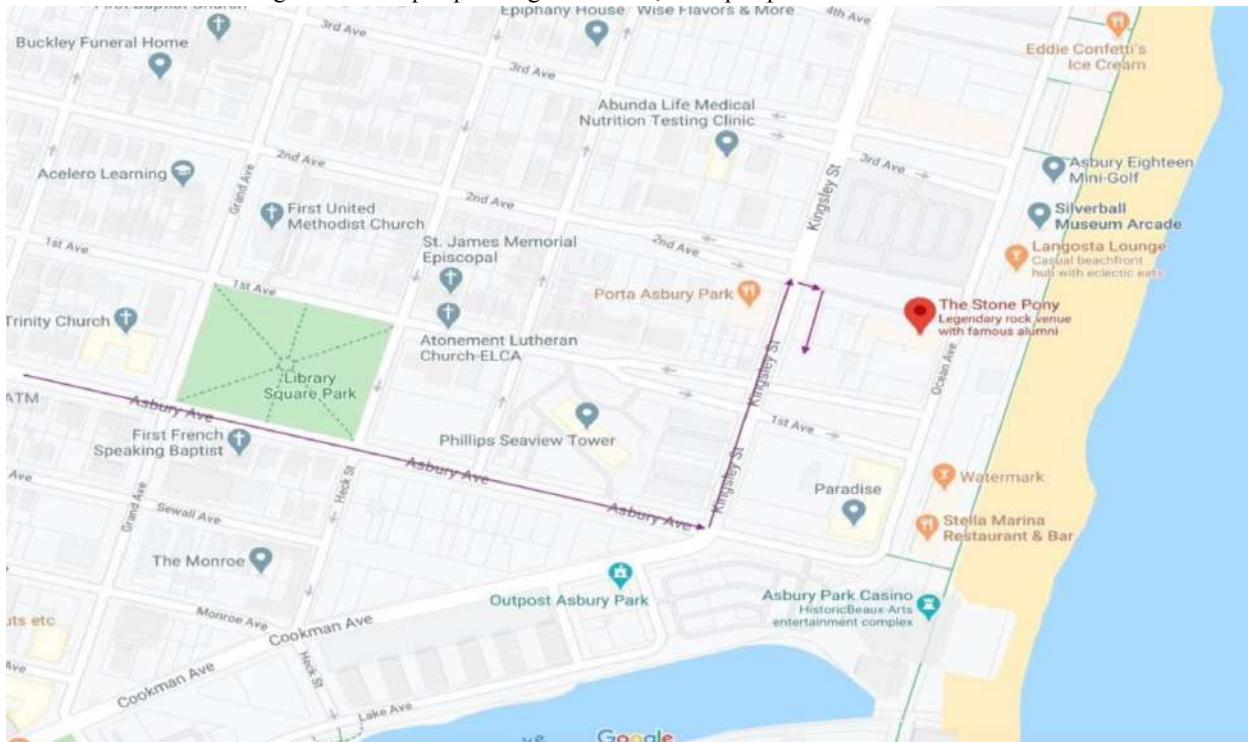
Load In and Parking:

Physical address: 913 Ocean Avenue, Asbury Park, N.J. 07712 [MAP LINK](#)

By City ordinance, all buses, trucks and other artist/tour vehicles are required to vacate the venue parking lot no later than 2AM and can not arrive before 6AM.

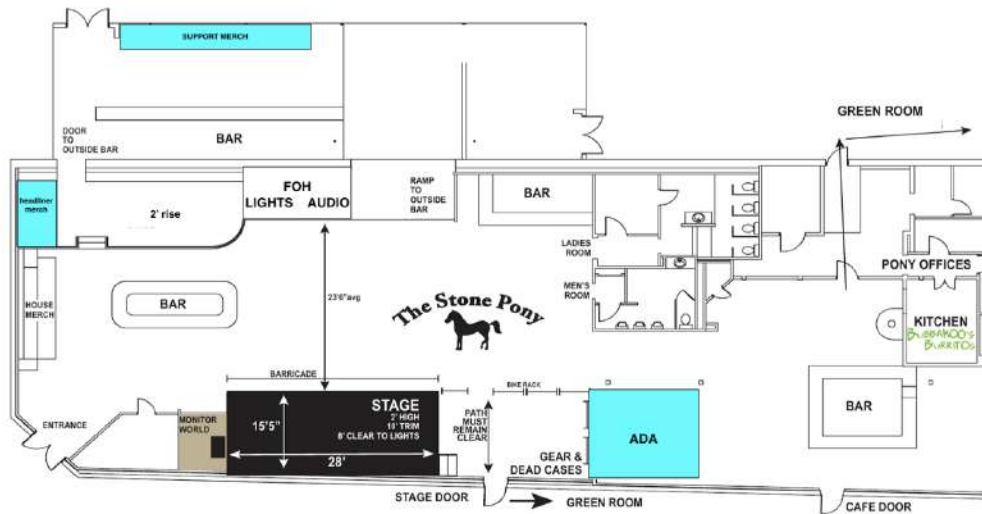
You will enter the Asbury Park Waterfront on Asbury Ave, regardless of the highway that you start from. As you approach the waterfront, make the left onto Kingsley Ave, which is the last traffic light before Ocean Ave. GPS will likely tell you to continue onto Ocean Ave from Asbury Ave, however this forces you to go around the block multiple times due to one way streets. From Kingsley Ave, you will make the 2nd right turn onto 2nd Ave. You will then make the immediate right into our private gravel lot at 2nd and Kingsley. This can be referenced as the yellow section in the parking map below. There may be a closed gate marked "private parking." If the lot is unattended when you arrive, you can open the gates, however, please close them behind you. Once in the lot, proceed to the southern end (the direction that you are facing on entry) and back any buses/trucks/trailers to the large (16') fence opening. Use the blue rectangle in the parking map below for a reference on where and how you should position your vehicles. Please leave enough clearance for your ramps/gates, as well as any other tour/support vehicles. ***Please note that we can no longer park any vehicles, other than those that fit into a single parking space on the streets unless the city has approved specific arrangements in advance. Street parking is metered and enforced year round. The venue and/or promoter will not be responsible for any parking tickets or fees related to on street parking.***

- Load is a 150' (street level) push to the stage.
- You will load through a full size garage door into the venue.
- The stage is three steps up from ground level, a ramp is provided as needed.





Basic Venue Drawing



Dressing Rooms:

Dressing rooms/ showers will close ninety minutes after the end of show on all events. The end of the show is when music stops, NOT when load out ends.

There are 2 private and lockable dressing rooms, a common hospitality area, and a small private and lockable production office. These are located in the adjoining building. There is no public access to the building, however the route from the dressing rooms to the stage does require being outside (in a non public area) for about 40 feet. Each of these two dressing rooms is 19' x 20' and furnished. One has a private bathroom. There are two additional bathrooms and one shower in the common area.

Dressing Room 1



Dressing Room 2



Common Area



Internet:

- WiFi is available throughout the facility. A hardwire (cat5) connection can be made in the production office if you are carrying your own router. Passwords change frequently but are posted throughout the venue and can be provided during the advance.

Merch:

- Headliner merch area is located alongside the raised VIP platform in direct view of the stage and the main entrance.
- Support/ opener merch area is in the rear of the venue.
- Standard arrangement is artist sells.
- Merch sellers must be advanced at least 5 days before a show and are \$100 to \$150 each depending on hours and duties. The fee is deducted ahead of any contracted split.

FOH Audio:

Console:

- Avid SC48

PA:

- Dynacoustics 4 way quad-amped system, B&C loaded (4 flown tops, 2 per side, each top consists of 2x15", 2x10" and 1x2")
- Aux fed under stage subs, 8x18", (folded horn)
- Center Fill 1 flown JBL VRX932LADP (internal power/processing)
- 2 flown Dynacoustics T151 (back room fills)
- 5 wall mounted JBL AWC82 (outdoor and front door fills)

PA Power and Processing:

- 2 Lab Gruppen D200:4L with integrated Lake processing
- 3 Crown Macrotech 2400 with DBX DR4800 for fills

Monitor Audio:

- Soundcraft VII 48/16
- *The Stone Pony does not have digital snake runs to FOH and utilizes copper splits.*
- 12 x ADR Audio M1225 wedges (internally powered and processed)
- 2 x ADR Audio U118 subs. (internally powered and processed)
- NO IEM SYSTEMS PROVIDED UNLESS ADVANCED. THERE WILL BE ADDITIONAL COSTS FOR IEM SYSTEMS.

Mics:

- Standard industry complement of Shure, Audix, and Sennheiser mics.
- DBX Passive and Active DI boxes
- NO WIRELESS PROVIDED UNLESS ADVANCED. THERE WILL BE ADDITIONAL COSTS FOR WIRELESS SYSTEMS.

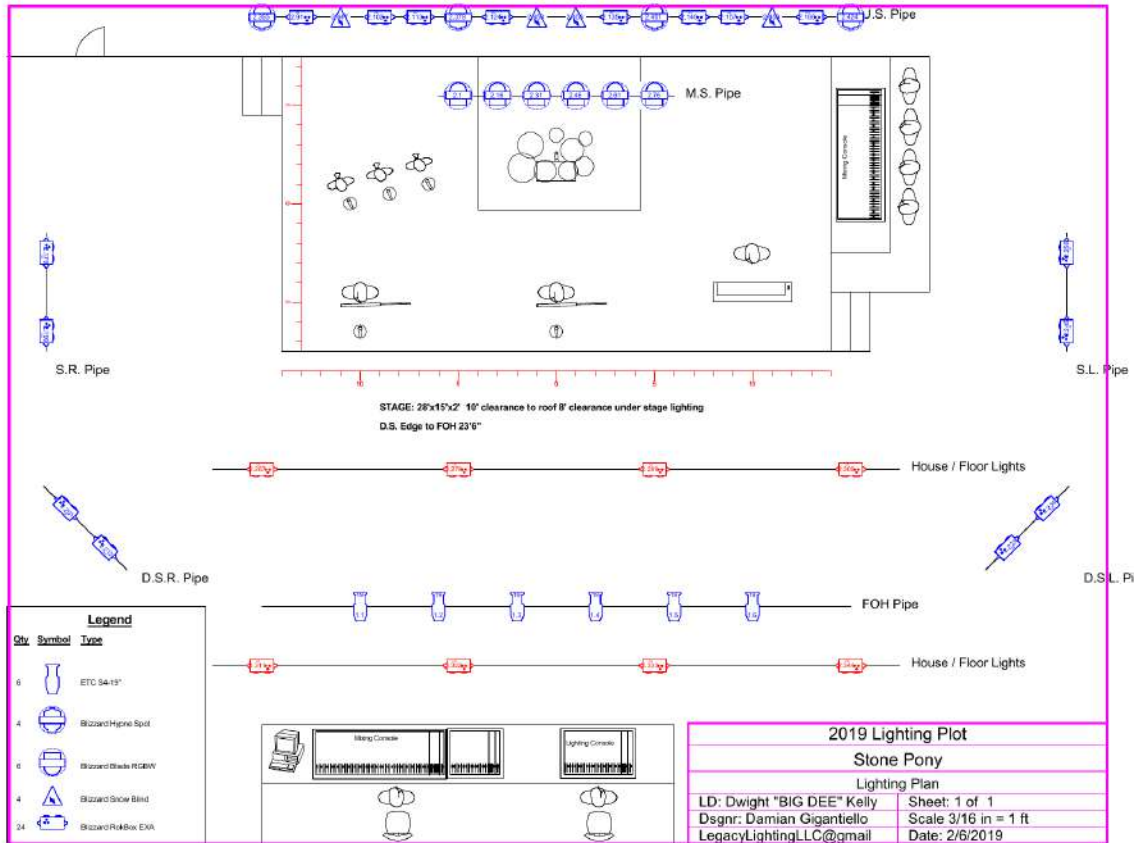
Misc Audio:

- 4 (8 channel) and 1 (12 channel) sub snakes
- 3 20 amp power drops, each on a separate circuit with 2 quad ends
- 1 20 amp downstage power drop with quad boxes every 8 feet
- 1 40 channel passive split snake
- 1 24 channel passive split snake
- 1 12 channel drive snake
- 80+ XLR in various lengths
- 40+ mic stands (tall/short booms and round base straight stands)
- 15 25ft Edison quad boxes
- 150A 3phase cam lock disconnect located offstage left, dedicated to audio including the house system

Lighting:

- Avolite Pearl Tiger console
- 16 Blizzard RokBox EXA
- 8 Blizzard Hotbox EXA
- 6 Blizzard Blade RGBW
- 4 Blizzard Hypnospot
- 4 Blizzard SnowBlind
- 6 19deg S4 Lekos
- 2 3pin DMX guest lines
- A single 150A 3 phase disconnect with cam locks dedicated to lighting is located 10ft from the USR corner of the stage.
- 3 20A circuits are located upstage in the ceiling for additional lighting; however, the house rig shares these circuits. Any touring lighting package pulling more than 30 amps at full draw will need to make arrangements to tie into our dedicated lighting disconnect. If you are not carrying a PD, please make arrangements in your advance, as we typically don't keep one onsite. Rentals can be arranged.
- Ceiling height is 12' from floor, 10' from stage.
- Up stage pipe trim height to the bottom of the lowest fixture is 7'8"
- Mid stage pipe trim height to the bottom of the lowest fixture is 8'3"

Lighting Plot



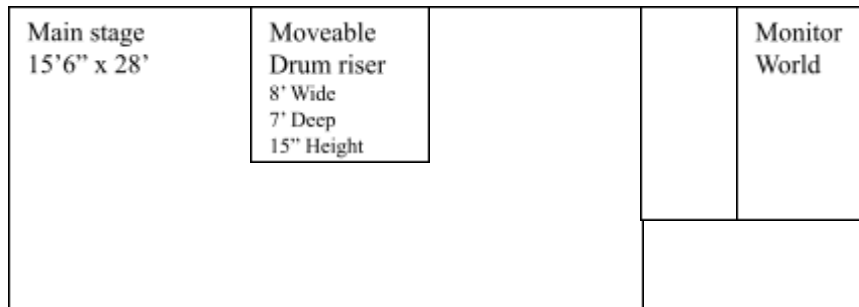
Stone Pony Lighting Patch Sheet 2019									
FOH Lekos	Leko 1	Leko 2	Leko 3	Leko 4	Leko 5	Leko 6			
	1.1	1.2	1.3	1.4	1.5	1.6			
Blizzard Blade RGBW 15ch	Blade 1	Blade 2	Blade 3	Blade 4	Blade 5	Blade 6			
	2.1	2.16	2.31	2.46	2.61	2.76			
Blizzard Rokbox EXA 11ch U.S.	U.S. Rokbox 1	U.S. Rokbox 2	U.S. Rokbox 3	U.S. Rokbox 4	U.S. Rokbox 5	U.S. Rokbox 6	U.S. Rokbox 7	U.S. Rokbox 8	
	2.91	2.102	2.113	2.124	2.135	2.146	2.157	2.168	
Rokbox EXA 11ch S.R.	U.S. Rokbox	D.S. Rokbox							
	2.179	2.190							
Rokbox EXA11ch D.S.R.	Off stage Rokbox	On stage Rokbox							
	2.201	2.212							
Rokbox EXA11ch D.S.L.	On stage Rokbox	Off stage Rokbox							
	2.223	2.234							
Rokbox EXA 11ch S.L.	D.S. Rokbox	U.S. Rokbox							
	2.245	2.256							
Hokbox EXA11ch Floor	Floor Rokbox 1	Floor Rokbox 2	Floor Rokbox 3	Floor Rokbox 4	Floor Rokbox 5	Floor Rokbox 6	Floor Rokbox 7	Floor Rokbox 8	
	2.267	2.278	2.289	2.300	2.311	2.322	2.333	2.344	
Blizzard Hypno Spot 23ch	Hypno Spot 1	Hypno Spot 2	Hypno Spot 3	Hypno Spot 4					
	2.355	2.378	2.401	2.424					
Blizzard Snow Blind 3ch	Snow Blind 1	Snow Blind 2	Snow Blind 3	Snow Blind 4					
	2.447	2.450	2.453	2.456					

Trim Height/Banners:

- 10' from stage
- 12' from floor,
- 8' to lowest lighting instrument (up stage pipe) over the stage.
- ***Because of an open wood truss roof construction, no rigging of any equipment to the ceiling truss is permitted.***
- A single upstage bar is available to hang banners and back drops, however, there is some obstruction from both the lighting rig and the roof construction itself.
- All banners and backdrops must have a current fire cert. A copy should be emailed during advance or presented to the stage manager at load in. Our fire marshal does a walkthrough before most shows and will always ask to review it.

Stage:

- 15'6"x28'x2' not including monitor world wing, diagram below.
- **The amp racks cannot be moved.** It is preferred that the house monitor console that sits on the amp racks stay in place, and that guest monitor consoles are set on the floor SR or SL. Any SR placement of a monitor or backline tech world **MUST** comply with emergency egress needs.
- A movable 8'w x 7'd x 15"h drum riser (2 piece construction) is available on all shows.
- Mojo stage barricade can be utilized when requested/ needed. Management reserves the right to require barricade on any show.
- Bike rack is used to section off the gear pit and any tech worlds.



Video:

- 1 x Marshall Electronics CV505-M broadcast camera located at FOH for distributed video throughout the venue on various LED monitors, including to 65" on the upstage wall. This feed is NOT attached to any recording devices.
- 1 Roland 4 channel switcher at FOH, HDMI input only
- Video and audio feeds also run to the TV in the dressing room common area.

Basic Venue Architectural Drawing (Dressing Room Not Pictured)

